Disable Major Tags Module

09/16/2024 1:52 pm MDT

When a project is in progress (equipment/cards are linked to major tags), the Major Tag module cannot be disabled.

💓 🕅 MTR Demo Proj	ect (S91	*	🗃 Project Fields Template 👻		₽0	0 0000	Projects	• •	(Q	?	٥	•
et Up Project Field Template: Default (with MTR fields) (Brad Bowyer) []]													
Project Settings													
Default EQ Number	Tag	\sim	Manual Cards Module	Yes									
Default Level	Major Tag	\sim	Major Tags Module 😮	Yes	~								
Enforce Sub-Supplier Selection	Yes	\sim	EQ Number for Major Tag/Order levels	Order	\sim								
Allow Sub-Supplier Access	No	\sim	Display Sheet Adder for Manual Cards	Yes	\sim								
Enable Internal Approval Statuses	No	\sim	Display only when Multiple Sheets	No	\sim								
Doc Control role is mandatory	Yes	\sim		Sheet Total Shee	ts								
Engineer role is mandatory	No	\sim	Sheet Adder Pattern 😨				and the second se						
Drafter role is mandatory	No	\sim		(Sheet < Sheet >	of < lotal5	ieets>)							
Project Manager role is mandatory	No	\sim											

Generally, if you no longer need the major tags, it is easier to simply leave them in place, just don't use them as levels etc. It has very little impact.

If you DO want to disable the module (maybe you are just starting the project), you should follow these steps:

** NOTE: Several of these steps will push documents to obsolete, remove cards, etc. Our suggestion for existing projects is to simple leave the module enabled.

- 1. Change all codes with level=major tag to a different level option (any cards with history will be moved to obsolete).
- 2. Inactivate all items in the Tagged Equipment List.
- 3. Edit any manual cards so they are no longer linked to major tags (change to link to tagged equipment units)
- 4. Delete all entries in the Major Tag List.
- 5. Disable the Major Tag module (it should now be possible)
- 6. Re-upload the equipment list without the links to major tags. Click here to read the complete article about how to add Equipment List.

